



Cosplay Contest Rules

General Rules

1. General

NetGeekz Media is the sponsor of the Cosplay Competition at Gamers Bay 4. (the "Contest") which will be held at The JGHS Gym("The event") in Grand Cayman on Sept 28-29. Contestants must attend The Convention in order to be eligible to win. The contestants will be judged based on their costume and presentation and GamersBay will award a maximum sum of \$1,000 to the winning contestants.

Organizers reserve the right to change the competition requirements, format, schedule and prize pool distribution according to needs and circumstances. Competition participants will be notified via email/Discord/Instant messaging whenever these changes are put in effect.

2. Eligibility

Contestants must:

- a. Be 12 years or older (as of Jan 10th, 2019)
- b. Be in attendance at The event in Grand Cayman, for both the prejudging and winner selection events.

- c. Complete the online submission form which includes contact details.
- d. Consent to the use of their likeness and other information relating to their costume or presence at the event.

- i. Submission of entry must be completed by Sept 21, 2019.

- ii. No nudity or graphic content.

- iii. Employees of Gamers Bay or other companies associated with the Contest, as well as immediate family (spouse, parents, siblings and children) and household members of each are not eligible to enter the Contest.

- v. Organizers reserve the right to reject the registration of individuals that have broken the rules and guidelines of a previous edition of the competition or behaved inappropriately/ in a belligerent manner to their fellow cosplayers.

3. Costumes

- i. Costumes and accompanying props may not include (1) edged weapons; (2) projectile weapons; (3) props made of metal; or (4) bows or crossbows with strings. PGL Esports reserves the right to remove props that it deems unsafe or inappropriate.

- ii. No open flame, liquid, powder or “flash” paper is allowed.

- iii. No laser pointers are allowed.

- iv. No liquids, gels, or any slippery or messy substance allowed.

- v. Costumes must be maneuverable enough to enter and exit the presentation area.

4. Judging

- i. The Judges will be chosen by GamersBay and may include celebrity influencers.

- ii. Judges will evaluate the contestants' costumes and performances based on the following criteria. All decisions by the judges are final.
 - a. Quality of craftsmanship for each costume element.

 - b. Creativity, materials used, stitching, fit, attention to details, overall complexity level, and functionality of the costume.

 - c. Hand crafted costume elements vs. store purchased costume elements.

 - d. Likeness to actual characters, as depicted in the registered reference materials.

 - e. Maneuverability and presentation while in costume.

5. Prizes

1. The Cosplay Contest has a total prize pool of \$1,000.

2. \$400 of the prize pool will be awarded to four Finalist Winners at \$100 each.

3. Finalist Winners must be:
 - a. in attendance at the judging event;

 - b. if chosen, claim their spot for the winner selection event within 60 minutes of their notification of being one of the Finalist Winners;

 - c. attend the winner presentation event for consideration as a Skill Winner.

Finalist Winners who fail to claim their spot for the winner selection within the 60-minute time frame or fail to attend the winner selection event, forfeit their status as a Finalist Winner and are not eligible for the \$100 prize. In the case of a contestant forfeiture, contest organizers will offer the slot to the next placed contestant in the judging event or allow participation for the slot to lapse.

i. The Skill Winners will be awarded an additional \$500 in the following increments:

a. \$300 for the Best In Show Award

b. \$150 for the Best Technique Award

c. \$150 for the Most Innovative Award

ii. Organisers reserve the right to alter, modify or rename the Skill awards depending on contestant line-up and judges feedback.

iii. In order to redeem their prizes, all Winners must be in attendance in costume at both competition events: Judging and Presentation.

iv. Prize money will be paid within 30 days of the Presentation event. Winners must submit necessary information to redeem their prizes within 30 days of the Presentation event.

4. Publicity Rights/Release

i. Contestants grant Gamers Bay and its agents the right to distribute, exhibit, publish and otherwise utilize throughout the world in perpetuity their appearance, performance, name, biographical information, statements and any other aural or visual effect relating to their role as a contestant in the Contest (collectively, "Likeness") in any and all manner and media, including without limitation, the marketing, publication, syndication and distribution of materials containing the Likeness to third parties and the public.

ii. Contestants expressly waive, release, and discharge Gamers Bay from and against any and all claims, demands or liabilities of any and every nature, arising at any time from or in connection with its use of their Likeness.

5. Applicable Laws

i. The Contest is subject to Canadian law. Contestants may not participate if the laws of their jurisdiction prohibit this activity. PGL Esports reserves the right to decline access to the Contest to any potential contestant for violation of these rules or based on its belief that the contestant's participation would be inappropriate or harmful.

6. Disqualification

I. Any participant who does not comply with one of the articles from these rules or with the regulations will be automatically disqualified.

li. Any participant that has been found to lie about the origin of his or her costume will be disqualified immediately.

lii. Any contestant found guilty of vandalism, theft, verbal or physical aggression, online bullying, shocking behavior or any other crime during the competition will be immediately and irrevocably disqualified.

lv. Organizers reserve the right to retract prizes from Winners if they have broken the rules of the competition. In such cases, the prizes will be transferred to other contestants that have fulfilled the necessary criteria.

7. FAQ

i. When do I need to be in cosplay for this Competition?

You will need to be in full cosplay with all your props for the evaluation and, if you qualify, for the live presentation. The judging and the winner presentation will take place on August 23rd, August 24th respectively.

ii. Do you allow groups to sign up for the competition?

No. This is an individual competition. We do not allow groups to compete against individuals. Human “props” are allowed in so much as they represent only an accessory in the competing costume and will be discussed on a case by case basis

iii. Is there a limit on how many people can register?

As of yet no, but organizers reserve the right to put a cap on registrations.

iv. What is the best way to keep contact with the organizers?

The PGL Cosplay Discord server. Participants who register will receive their link after completing the registration form.

v. What are the Skill Awards?

Best In Show Award (\$300) - Offered for the highest overall score for a participant following the Judging Event

Best Technique Award (\$150) - offered to the cosplayer with the cleanest most precise work; the cosplay needs to impress through design, maneuverability and resistance.

Most Innovative Award (\$150) - offered to the cosplayer that will prove to be most adept at working around constraints, improvising and finding clever budget conscious solutions.

Parent or Legal Guardian:

(Printed Name of Parent or Legal Guardian)

(Signature of Parent or Legal Guardian)

(Relationship to Above Player)

(Phone Number of Legal Guardian)

(Date)

NOTE: Upon submission of the above consent form, Gamersbay reserves the right to verify all information. Any intentional falsification of the above information will result in immediate termination of player's registration and participation in the video gaming tournament.